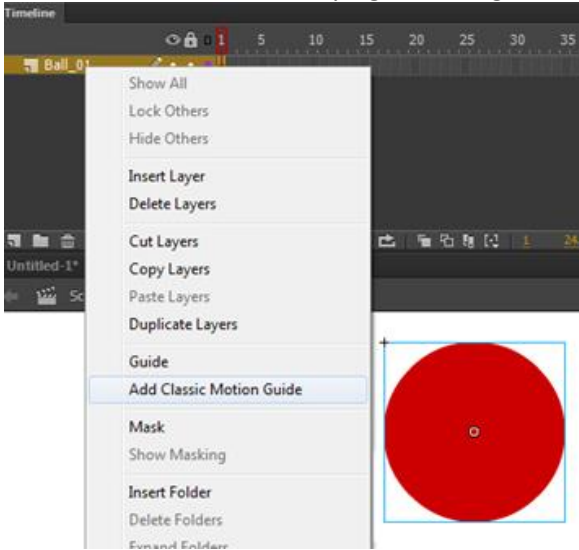
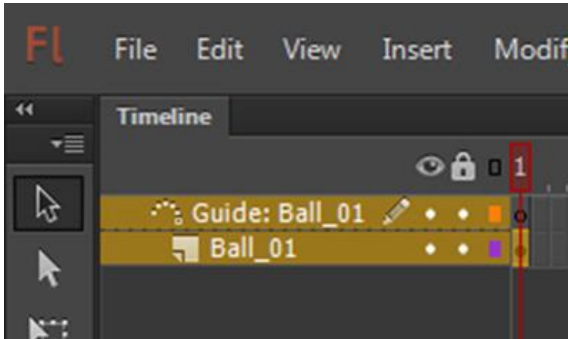

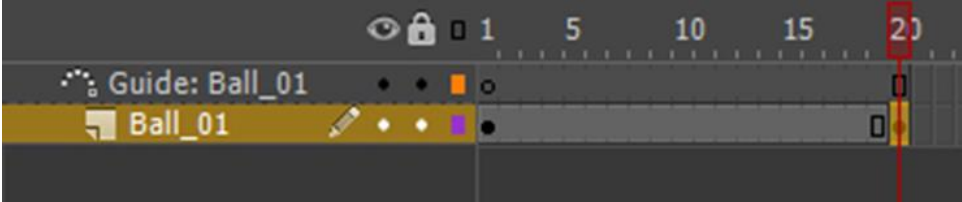
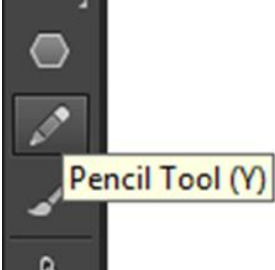


# Quick Start Guide

## Creating a motion guide

These eight steps guide you through creating a motion guide in Adobe Animate, from creating a symbol and adding a motion guide to drawing a motion path and creating a tween.

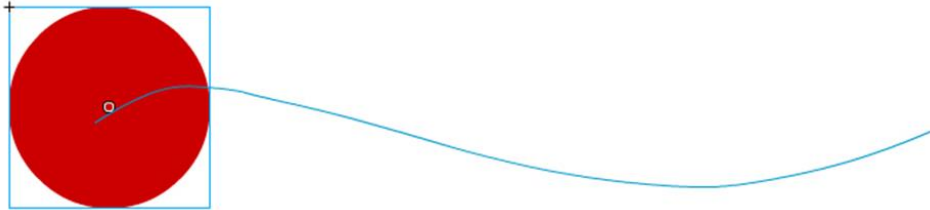
Step	Action
1	<p><b>Create object:</b></p> <ul style="list-style-type: none"> <li>Create an object that you want to attach to a motion guide and convert it into a symbol.</li> </ul> <p><b>Tip:</b> You can also drag an existing symbol from the library onto the stage.</p>
3	<p><b>Add motion guide:</b></p> <ul style="list-style-type: none"> <li>Add Classic Motion Guide by right-clicking on the symbol layer.            </li> <li>Right-clicking the symbol layer will add a motion guide layer above your symbol layer on the timeline:            </li> </ul>

4	<p><b>Enable snap function:</b></p> <ul style="list-style-type: none"> <li>Attach your symbol to the start point of your guide by turning on the Snap to Objects function at the bottom of the toolbar:</li> </ul> 
5	<p><b>Extend frames:</b></p> <ul style="list-style-type: none"> <li>Extend frames on both layers to the desired length and add a keyframe to the last frame of your symbol layer.</li> </ul> 
6	<p><b>Draw motion path:</b></p> <ul style="list-style-type: none"> <li>Select the motion guide layer.</li> <li>Use the pencil tool on the motion guide layer to draw the path you want your symbol to travel along.</li> </ul> 

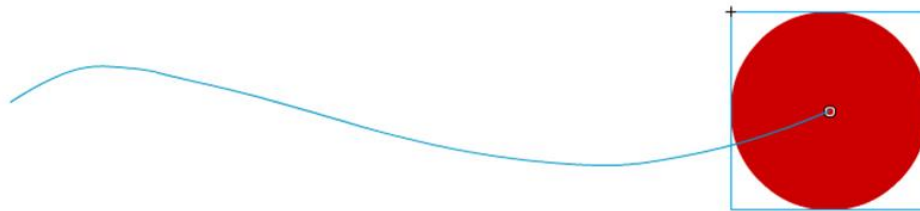
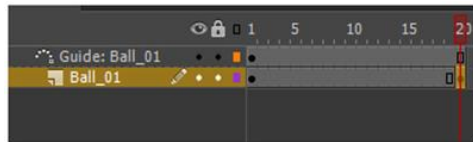
7

**Snap symbol to start and end points:**

- Snap the symbol to the symbol's starting point of your guide on the first frame.



- Move your slider to the last frame and snap the symbol to the symbol's end points of your guide.



8

**Create tween:**

- Create a Classic Tween by right-clicking between keys on the symbol layer.